Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application.

1. (Previously Presented) A computer-readable medium including machine-readable instructions which, when executed by a computer system, cause the computer system to perform a method comprising:

    broadcasting a gaming invitation from a host;

    enabling the host to play a first game with an invitee in response to the invitee accepting the gaming invitation; and

    enabling the host to at least one of accept or reject a request to join the first game from an uninvited guest.

2. (Original) The medium of claim 1, wherein the method further comprises transferring host privileges to the invitee in response to the host signing off.

3. (Original) The medium of claim 1, wherein the method further comprises determining if a second game is in progress in response to the invitee rejecting the invitation.

4. (Previously Presented) The medium of claim 3, wherein the method further comprises requesting to join the second game in response to determining that the second game is in progress.

5. (Currently Amended) A system comprising:

a processor to execute a game;

a display to provide video feedback associated with the game; and

a memory region including instructions which, when executed by the

processor, cause the system to:

broadcast a gaming invitation from a host,

enable the host to play a first game with an invitee in response to

the invitee accepting the gaming invitation, and

enable the host to at least one of accept or reject a request to join

the first game from an uninvited guest

~~transfer a host privilege from a host to a player in response to the~~

~~host signing off the game~~.

6-7.   (Cancelled)

8.   (Currently Amended) The medium of claim [[7]] 1, wherein the method further

comprises determining that the game is in progress in response to broadcasting a

gaming invitation.

9.   (Original) The medium of claim 8, wherein the method further comprises re-

broadcasting the gaming invitation in response to the host rejecting the request.

10.   (Original) The medium of claim 8, wherein the method further comprises sending

the request to join the game in response to broadcasting the gaming invitation.

11.   (Original) The medium of claim 7, wherein the method further comprises sending the request to join the game in response to broadcasting a gaming invitation.

12.   (Currently Amended) A system comprising:

a processor to execute a game; and

a memory region including instructions which, when executed by the processor, cause the system to:

broadcast a gaming invitation from a host;

enable a user to at least one of accept or reject a broadcast gaming invitation from a host computer according to a predefined condition, wherein the predefined condition is one of a time of day, type of game, identity of the host computer, configuration of the host computer, location of the system, or location of the host computer.

enable the host to play a first game with an invitee in response to the invitee accepting the gaming invitation;

enable the host to at least one of accept or reject a request to join the first game from an uninvited guest.

13-17. (Cancelled)

18.   (New) The system of claim 5, wherein the instructions further cause the system to transfer a host privilege from a host to a player in response to the host signing off the game.

19.   (New) The system of claim 12, wherein the instructions further cause the system to transfer a host privilege from a host to a player in response to the host signing off the game.